

First, I would like to thank Brien Miller who went way above and beyond to provide not one, but two sets of high res images for the counter sheets. There's a lot of info on the counters and some of the smaller fonts were almost indecipherable at low res. The module has all the corrected counters images listed in the errata.

Some of the very small fonts are still a bit difficult to read. However, hovering your cursor over a stack will show the unit ID info beneath the counter in an easily readable font.

The counters are divided by war for each side and are displayed in order of appearance. The left most toolbar icons display the the American Revolution counters. French and Spanish units are included with the American counters. The middle icons contain the French and indian War counters. The rightmost icons cover King George's War and the smaller wars. The Spainsh have their own icon for the War of Jenkin's Ear.

The module includes windows for the Units Available for each side, plus a common window for Indian recruitment (the Indians can change sides over the course of the game). There is also a window for units eliminated with sections for each side. The right click counter menus have choices to send counters to all these locations as well as the Army Boxes on the map. There is also a window for the charts.

The three post publication scenarios, Lord Dunmore's War, the Fort William and Mary scenario and the Chickasaw Wars are included. The Chickasaw Wars counters weren't available until after Brien had completed the correct counter sheets and are low res images.